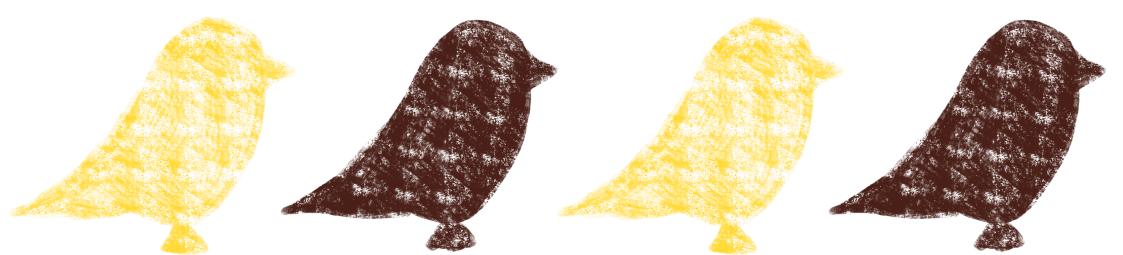
ECHOES IN THE CAGE

Through this bird cage placed in a mental hospital, an interactive sound experience of "the imprisoned body" and "the soul that longs for freedom" is unfolded. Users re-examine the "care" and "control" in the 19th-century mental health system by listening to the diary of a fictional bird.



PACT

Who Interested in mental health, social history, power structure Commonly use digital platforms to obtain knowledge (such as mobile apps, podcasts, social media) Like "voice narrative" and "anthropomorphic characters"

P

- 1 Age span: adolescents to older people, especially digital natives aged 18-45.
- 2 Interest orientation: mental health, historical justice, museum narrative, social structure and power relationship.
- 3 Media Habits: Prefer digital platforms to acquire knowledge, such as podcasts, short videos, and interactive apps.

A

- 1 Users enter a first-person world of fictional "birds" through their voices and explore historical memories.
- 2 Interactive selection The user chooses whether to open the bird cage, change the storyline, and give the narrative a sense of participation.

 3 Emotional writing and reflection Users write "echo notes" to record
- 3 Emotional writing and reflection Users write "echo notes" to record their feelings or associations after listening.

C

- 1 The main device is a smartphone (iOS/Android), considering small-screen interaction and vertical-screen browsing.
- 2. Users may be in a state of thinking, calmness, loneliness or self-care, and the app needs to avoid excessive emotional stimulation.
- 3 Users may experience content within 5-15 minutes of fragmented time, with a concise rhythm and a segmented structure.

Т

- 1 supports 3D spatial sound, progressive environmental changes, and ASMR style low-frequency details. Multi-line narrative architecture 2 Each time you enter the App, different memory fragments can be triggered, increasing the "nonlinear" experience.
- 3. Anthropomorphic Al narrative The story adopts the first-person perspective of "bird" and is accompanied by an emotional narrative generated by natural language.

Collection analysis

Link:(https://collection.sciencemuseumgroup.org.uk/objects/co535187/bird-cage-from-sussex-lunatic-asylum)

Object: Bird cage from Sussex Lunatic Asylum

Year: About the mid-19th century

Material: metal, wood base

Function: Not a therapeutic tool, but used in a mental hospital

environment, "decoration" or "symbolizing sedation" Implicit

narrative: The cage bird is a symbol of freedom desire, reflecting

the restrained patient



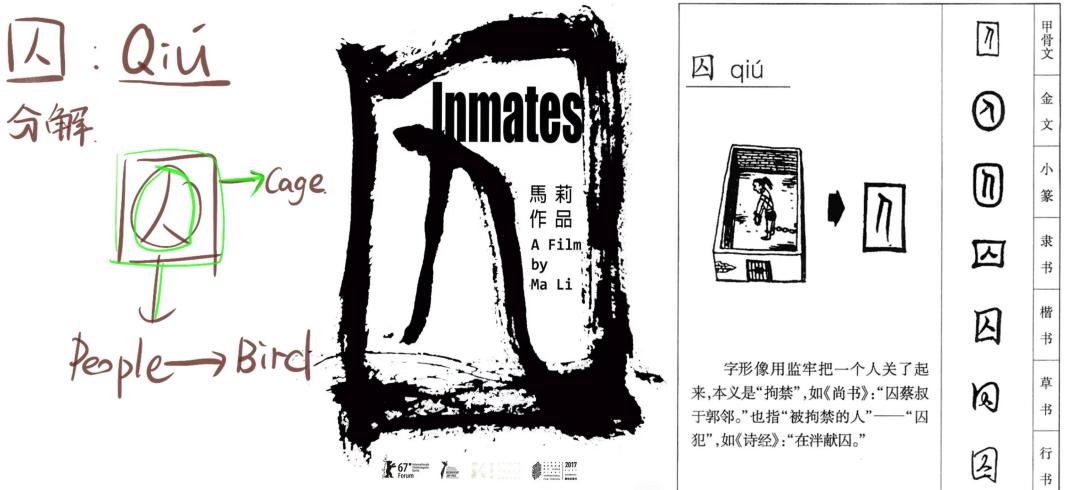








Through voice and anthropomorphic narratives, arouse the audience's empathy for the history of mental health? Let the user's behavior affect the direction of the story?

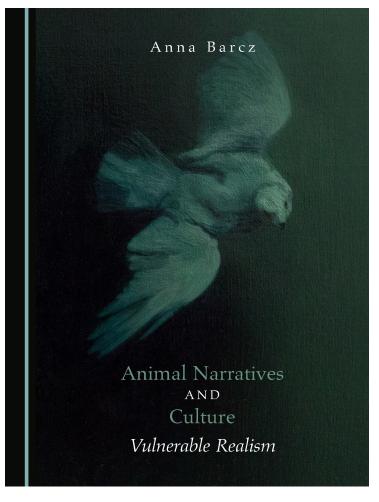


Research on mental illness bird cage Cage Bird Control? free?

They are birds that God has broken about Prison Gray tune, dullness, abandonment, irritable expectations, and numb acceptance of fate. In less than five hours of a documentary, I finished watching it on a boring Saturday afternoon. Except for a small line of words at the end of the film, the director did not express any personal opinions in the whole article, nor did he appear. The saturation is low, the blank space is long and frequent, and I only remember one part of the soundtrack. Like a patient who was forced to sedate after taking medicine, it's like there are so many mental hospitals that are boring. It seems like a long wait, that I can leave when I don't know when. The beginning is the perspective of the surveillance ward. A patient was walking in the room over and over again. This shot was about two minutes later. Suddenly, the screen was black, and the patient cursed when he was sick. At that moment, endless despair rushed towards me. Doctors treat patients very well, but that feeling is superficial recognition and understanding; deeper analysis is based on their condition. It reminds me of the powerlessness I felt as a child while explaining my thoughts to my mother. She "listens" with prejudice (limiting my abilities in all aspects). From a non-professional perspective, patients are not much different from normal people. Some of them have their philosophical insights into life, can read, write poetry, have their past glory and prospects for the future, but they are all like trapped beasts, unable to go anywhere, and some can't even think. They are temporarily deprived of their control and interpretation rights and have no dignity or freedom. Everything will end only if they no longer meet the clinical diagnostic standards. . . A documentary with its style, recording many touching stories

Object Research: Exploring the symbolic meaning of birdcages (power, aesthetics, control) through the original description and background extension of Science Museum

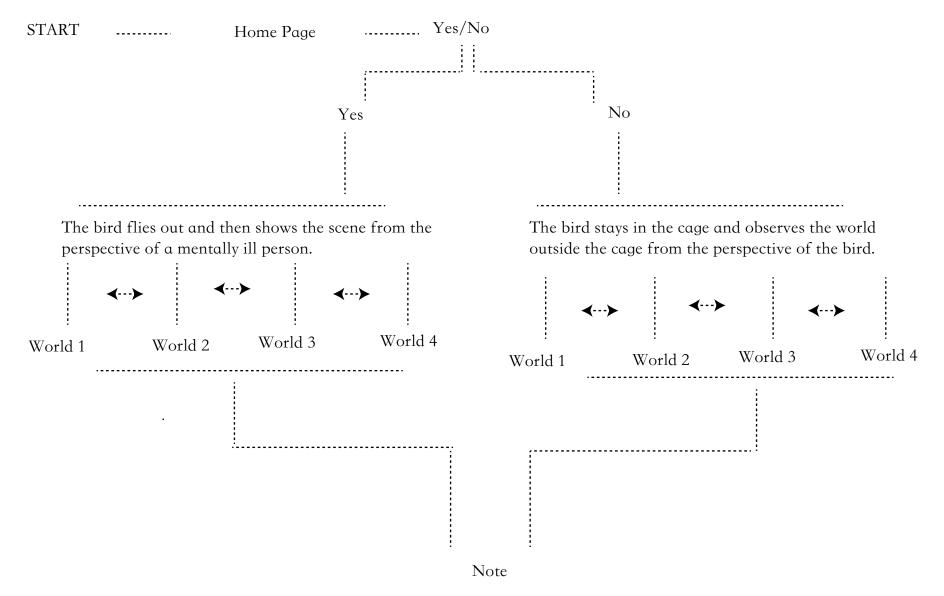
Sound script development: Reconstructing history from the perspective of non-human (bird) (inspired by "Animal Narratives")



The term "frail realism" can contain two different understandings: one is to regard weak realism as incomplete and mix it with other literary styles; the other is to introduce the fragile experience of realism into narrative. This book focuses on the second understanding, although it does not exclude the first one, because it raises doubts about realism and confronts the literary realism tradition. Therefore, realism is not primarily understood as a narrative style, but rather a narrative that examines and authenticates the possibility of non-human vulnerable experiences. This book consists of three parts. The first section lists examples of how realism is redefined in trauma research and how it refers to animal experience. The second part explores what elements literature adds to narratives, including animal perspectives (animal narratives) and how they are presented (animal criticism). The third part analyzes cultural texts such as paintings, circuses and monuments that truly demonstrate the vulnerability of animals and provide a non-anthropocentristic framework that anchors our knowledge to fragile historical reality experiences.

Steps

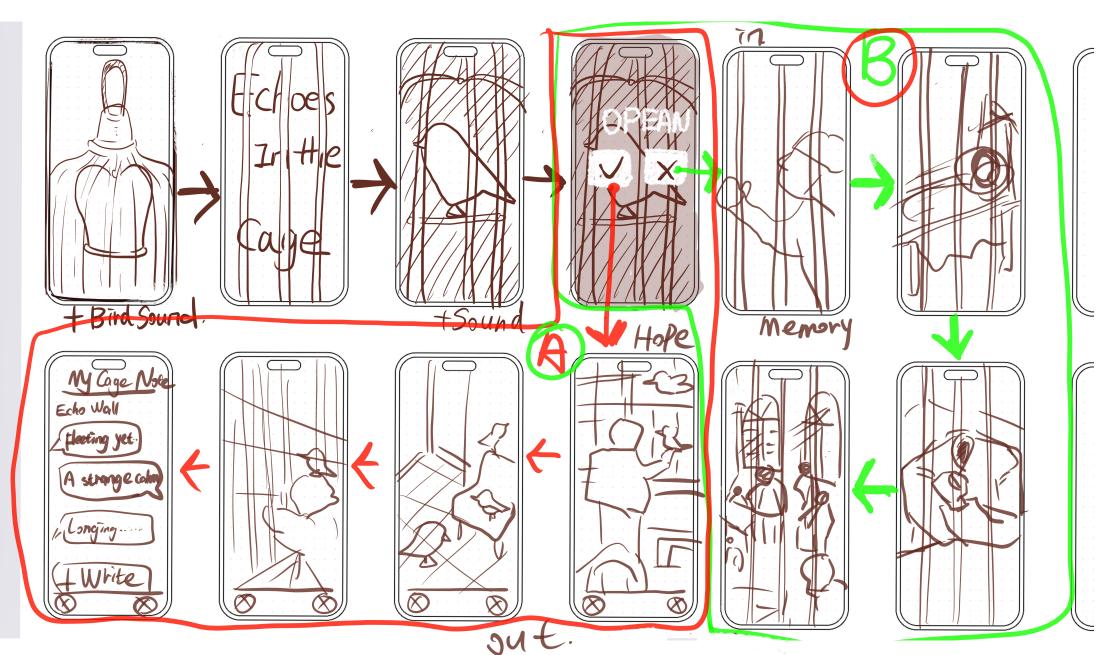
User behavior System feedback Emotional trigger points Open the App to see the bird cage animation. Slight cage sound + bird chirping, background music. Curiosity, immersion. Unlock the sound story Listen to a "bird's diary" Healing/Fear/Embodimental Inspiration | Select whether to open the birdcage when interactive behavior shows different follow-up plots Fill in "Echo Notes" and push anonymous messages from other viewers



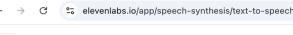
Sketch

Home page: There is a bird cage cover, voice prompts bubbles to float Story play page: Birds in cages, background hospital dynamic sound scenes. Interactive page: Pull the ring to "open" the cage door, triggering new sound streams

Favorite page: Echo wall, users can click on message fragments.



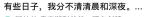
Some days, I can't tell the difference between the early morning and the late night. The iron cage will not tell you the time, it will only tell you-you can't go out. I came from a doctor's house and was a gift from his daughter. She brought me here and said her father would not be "so lonely". But I saw one person after another, with a storm in my eyes. A woman often sat on a bench next to me, with her hands wrapped around her belt, but her eyes crossed the ceiling, as if her child was hiding on it. She always sings softly to me. She treats me as another self she has lost. Sometimes I try to imitate her melody. The ward will be quiet whenever I sing for a while, as if the wind dares not blow. I know, I'm not here to "heal" them. I'm just a voice being displayed, a singing decoration. But in this gray world, I was her only yellow. This text can be played through the "Sound Diary" module in the App, combining background soundscapes (such as bird singing, metal chain sound, and distant vocal crying) and tactile feedback (micro-seismic simulation) to form an empathetic experience.



∷ 文本转语音

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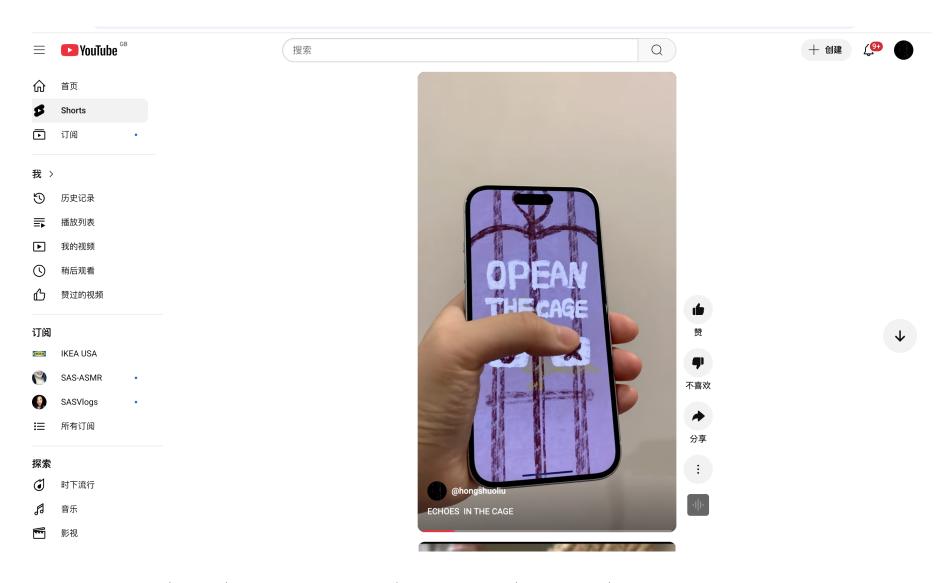












Link: https://youtube.com/shorts/3hEXPxXLP68

Reference

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Voice Link

https://www.patreon.com/join/universfield

https://freesound.org/s/325712/

https://elevenlabs.io/app/speech-synthesis/text-to-speech